Deriving Efficient Parallel
Implementations of Algorithms Operating
on General Sparse Matrices
using Program Transformation

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Clarity V Efficiency

High-level, architecture-independent programs

- Easier to construct
- Easier to understand
- Portable

Efficient programs

- Tailored to particular machine: non-portable
- Awash with details
- Difficult to construct
- Difficult to understand

Example: Transpose of a Matrix

Definition: transpose A^T of $m \times n$ matrix A is an $n \times m$ matrix such that

$$\forall i, j : A^T[i, j] \equiv A[j, i]$$

High-level implementation

Efficient sequential implementation for square matrix (m=n)

```
SUBROUTINE transpose(A,n)
DO i=1,n
    DO j=i+1,n
    t := A[i,j]
    A[i,j] := A[j,i]
    A[j,i] := t
    END
END
```

Our resolution

Programmer constructs specification; implementation *automatically* derived.

Specification language

Functional programming language

- Mathematically based
- Simple semantics: easily understood
- Useful mathematical properties
- Executable prototypes

Implementation language

Whatever required by implementation environment; usually version of Fortran or C.

- Efficient
- Good vendor support
- More convenient than machine language

Derivation by program transformation

Program Transformations

Program rewrite rules:

 $pattern \rightarrow replacement$

All occurrences of pattern in program changed to replacement.

- Achieves a small, local change
- Based on formal properties
 Clearly preserves meaning of program
- Formally defined in wide spectrum grammar
- Formal proof possible

Derivations

Sequences of transformations

- Complete metamorphosis through many applications of many transformations
- Automatically applied by TAMPR system

Family of Derivations

Derivation performed in steps

- Sub-derivations
- Intermediate forms between specification and implementation languages

For example:

SML
$$\longrightarrow \lambda$$
-calculus \longrightarrow Fortran77

Same intermediate form for:

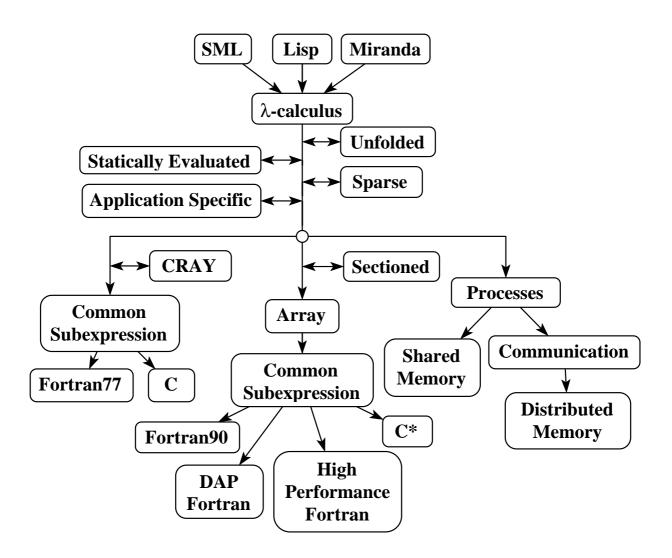
- other specification languages
- other architectures/implementation languages

Combinations have included:

$$\left. \begin{array}{c} \mathsf{SML} \\ \mathsf{Lisp} \\ \mathsf{Miranda} \end{array} \right\} \longrightarrow \lambda\text{-calculus} \longrightarrow \left\{ \begin{array}{c} \mathsf{Fortran} \\ \mathsf{CRAY} \ \mathsf{Fortran} \\ \mathsf{DAP} \ \mathsf{Fortran} \\ \mathsf{C} \end{array} \right.$$

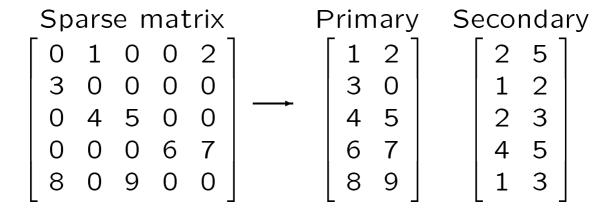
Other sub-derivations/intermediate forms for:

- Optimization e.g. function unfolding common subexpression elimination
- Tailoring for particular forms of data e.g. sparse matrices



Sparse Matrices

We consider a matrix which has a fixed number of non-zero elements per row:



$$A_p[i,j'] \equiv A[i, [A_s[i,j']]$$
.

- This form of sparsity is efficient in storage if the number of non-zeros averaged over the rows is not much less than the maximum number of non-zeros.
- This is an example of a particular form of sparsity.
 - An illustration where tailoring for a compressed data representation and a parallel computer is performed.
 - Other representations are possible by substituting the mapping phase of the transformations (later).

Example

Matrix-vector multiplication

$$\begin{bmatrix} & \dots & & \\ & \ddots & & \\ \hline 1 & 2 & 3 & 4 \\ & \dots & \\ & \dots & \\ & \dots & \\ & \dots & \end{bmatrix} \times \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} & \dots & \\ \hline 1a + 2b + 3c + 4d \\ & \dots & \end{bmatrix}$$

Data parallel functions

- generate defines vector/matrix
- reduce combines elements of vector/matrix into single value

Derivation Stages

1. Abstract Functional Specification

```
fun times:real vector \times real vector \rightarrow real vector = \lambda.U, V. generate(size(U), \lambda.i. real.times(element(U,i),element(V,i)))

fun sum:real vector \rightarrow real = \lambda.V. reduce(+,0.0,size(V),\lambda.i. element(V,i))

fun innerproduct:real vector \times real vector \rightarrow real = \lambda.U, V. sum(times(U,V))

fun mvmult:real matrix \times real vector \rightarrow real vector = \lambda.M, V. generate(size(M,0), \lambda.i. innerproduct(row(M,i),V))
```

2. Unfolding and Static Evaluation

```
fun mvmult = generate(n,
    λ.i.reduce(+,0.0,n,
    λ.j.times(element(A,[i,j]),element(V,[j]))))
```

where we assume that the sizes of A and V have been defined in terms of some parameter ${\bf n}$.

Derivation Stages - Continued

3. Sparse Specialization

Phase 1:annotation

Explicitly distinguish non-zero elements from zero elements.

```
fun mvmult = generate(n, \lambda.i.reduce(+,0.0,n, \lambda.j.times(
    if ([i,j] \in fixed_row_number([n,n],w))
    then element(A,[i,j])
    else 0.0,
    element(V,[j]))))
```

fixed_row_number is the set of significant indices of the matrix.

Derivation Stages - Continued

3. Sparse Specialization

Phase 2: optimization

```
fun mvmult = generate(n,

\lambda.i.reduce(+,0.0,n,

\lambda.j.if ([i,j] \in fixed_row_number([n,n],w))

then times(element(A,[i,j]),element(V,[j]))

else 0.0))
```

```
fun mvmult = generate(n,

\lambda.i.reduce(+,0.0,

row(fixed_row_number([n,n],w),i),

\lambda.j.times(element(A,[i,j]),element(V,[j]))))
```

Function **row** returns the set of indices of non-zero elements in a specified row.

Derivation - Continued

3. Sparse Specialization

Phase 3: mapping

Provide a compact realization for sparse matrices.

$$[i,j] \rightarrow [i,locate(shape,[i,j])]$$

and the inverse

$$[i, j'] \rightarrow [i, secondary([i, j'])]$$
.

```
fun mvmult = generate(n,

\lambda.i.reduce(+,0.0,w,

\lambda.j'.times(

element(A:[i,j']),

element(V,[secondary(A,[i,j'])]))))
```

Derivation - Continued

4. Imperative Implementation

```
integer n,w
parameter(n=??,w=???)
real Ap(n,w),U(n),V(n)
integer As(n,w)
integer i,j

do 100 i=1,n
U(i)=0.0
do 101 j=1,w
U(i)=U(i)+Ap(i,j)*V(As(i,j))
101 continue
100 continue
end
```

Conjugate Gradient Definition

To solve Ax=b, where A is a positive definite symmetric $n\times n$ matri x:

Set an initial approximation vector x_0 , calculate the initial residual r_0 = $b-Ax_0$, set the initial search direction p_0 = r_0 ;

then, for $i=0,1,\ldots$,

- (a) calculate the coefficient $\alpha_i = p_i^T r_i / p_i^T A p_i$,
- (b) set the new estimate $x_{i+1}=x_i+\alpha_i p_i$,
- (c) evaluate the new residual $r_{i+1} = r_i \alpha_i A p_i$,
- (d) calculate the coefficient $\beta_i = -r_{i+1}Ap_i/p_i^TAp_i$,
- (e) determine the new direction $p_{i+1}=r_{i+1}+b_ip_i$, continue until either r_i or p_i is zero.

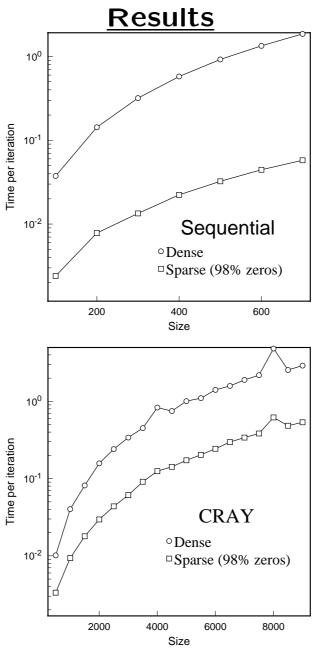
from Modi,p152

Conjugate Gradient Specification

```
val epsilon:real = 1.0E-14;
type cgstate
 = real vector*real vector*real vector*real vector*int;
fun cg_construct(A:real matrix,b:real vector):cgstate
  val x0:real vector = constant(shape(b),0.0);
  val r0:real vector = b;
  val p0:real vector = r0;
  val q0:real vector = A*p0;
  fun is_accurate_solution((x,r,p,q,cnt):cgstate):bool
   = innerproduct(r,r)<epsilon;</pre>
  fun cg_iteration((x,r,p,q,cnt):cgstate):cgstate
    val rr:real = innerproduct(r,r);
    val cnt':int = cnt+1;
    val alpha:real = rr/innerproduct(q,q);
    val x':real vector = x+p*alpha;
    val r':real vector = r-transpose(A)*q*alpha;
    val beta:real = innerproduct(r',r')/rr;
    val p':real vector = r'+p*beta;
    val q':real vector = A*r'+q*beta
    cgstate(x',r',p',q',cnt')
  end
in
  iterate(cg_iteration,
    cgstate(x0,r0,p0,q0,0),
    is_accurate_solution)
end
```

Conjugate Gradient - Derived

```
integer n,w
     parameter(n=SIZE,w=2*n/100)
     real x(n), q(n), p(n), b(n)
     integer cnt, k, As(n,w), i, j
     real Ap(n,w), r(n), r1(n), alpha, atq(n), beta, g63, rr
200 continue
     rr = 0.0
     do 210 j = 1,n,1
     rr = rr+r(j)*r(j)
210 continue
if (sqrt (rr) .lt.1E-14) then
goto 500
     ĕlse
     alpha = 0.0
do 220 i = 1,n,1
alpha = alpha+q(i)*q(i)
220 continue
     alpha = rr/alpha
do 230 i = 1,n,1
atq(i) = 0.0
230 continue
     do 240 i = 1,n,1
do 240 k = 1,w,1
atq(As(i,k)) = atq(As(i,k))+Ap(i,k)*q(i)
240 continue
     do 260 j=1,n
r1(j) = r(j)-atq(j)*alpha
260 continue
beta = 0.0
     do 270 \text{ j} = 1, n, 1
    beta = beta+r1(j)*r1(j)
270 continue
     beta = beta/rr
     cnt = cnt+1
do 280 j = 1,n,1
     x(j) = x(j) + p(j) *alpha
280 continue
do 290 j = 1,n,1
     p(j) = r1(j)+p(j)*beta
290 continue
     do 300 i=1,n,1
     r(i) = r1(i)
300 continue
     do 340 j = 1,n,1
g63 = 0.0
do 330 k = 1,w,1
g63 = g63+Ap(j,k)*r1(As(j,k))
330 continue
q(j) = g63+q(j)*beta
340 continue
     goto 200
endif
500 continue
     end
```



Conjugate Gradient

Assessment

Techniques have been applied to significant algorithms for sequential, vector, array and shared-memory architectures.

Comparing with independent, manually constructed implementations:

- Derived implementations similar.
- Execution performance equal or better.

Techniques are being extended for yet more complex algorithms, for distributed and shared memory parallel architectures and for further special data structures.

Conclusion-Summary

With derivational approach, programmer

- develops implementation techniques
- encodes techniques as derivations

Reusability

Multiple specifications
Multiple implementations of each
Algorithm modified: modify specification
and re-apply derivation

• it is possible to experiment with different implementations easily.

Extensibility

New optimization technique or new architecture or new data representation: 'slot in' new sub-derivation

Transferability

Sub-derivation requires no expertise to use One programmer may use another's work

Correctness

Correctness of transformations implies correctness of implementation